

# INVENTOR FOR ONE DAY

## KEY COMPETENCES

SCIENCE TECHNOLOGY AND MATHS

## PERIOD

BEFORE

## PLAY MODE

INDIVIDUAL

## AIM OF THE MISSION

Increase cultural awareness of the learner towards its hosting country.

## TIPS AND TRICKS

Why not make a competition out of it ? The person with less points has to prepare a local meals from his/her future host country for the rest of the group !

## DESCRIPTION OF THE ACTIVITY

Human history is made by scientific inventions. Our daily routine is plenty of tools and instruments invented by someone in some days. Do you know what was discovered in the city you are going to live your mobility experience?

**You have 2 hours to tell the 6 the most curious discovery/invention made in the city where you are going to live your mobility experience.**

**For each curiosity, take a picture and comment on a text. Try to be original, if another participant will find the same invention you will not gain any points!**

## ADDITIONAL DETAILS

DURATION

2 hours max

Daytripper

SUITABLE APPS

INTERNET NEEDED

YES

NO

Group with supervisor

DEBRIEF

MATERIAL NEEDED